

# TSB Lightdesk (Version 2)

The TSB Lightdesk is a tool specifically designed for training visually impaired children to learn to use their residual vision more efficiently. Via IR Remote control the brightness, 20 light colors and 6 light effects can be controlled. The Lightdesk may be either used as a flat work surface or positioned incline in variable levels (20 and 70 degrees). An optional clamping bar will fix the work sheets. Using the magnetset different toys can be mounted on the Lightdesk and moved over the illuminated area.

Supplied with remote control, without case, games and without clamping bar. Are available as accessories.

clamping bar and magnetset  
 item-No.: HW-66002



item-No.: HW-66000

item-No.: HW-66001

# DERO CARDS Teaching Materials

suitable for children up to five years

Sale in Germany with Brailletec

DERO CARDS Teaching Materials, printed on transparent plastic are designed and provided with simple, clear and attractive for children's designs. They promote the visual abilities of the child. All games use the same motifs, but differ in the levels of difficulty. Focusing on the different forms of play promotes cognitive development.

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Developed in collaboration with: Club Vision Graz - Association for Early Intervention visually impaired, blind and disabled children in addition.

**Domino** for 2 - 4 children from the age of two



item-No.: HW-67006

**Domino abstract**



item-No.: HW-67007

Goal: We build a long road, the one who fills all image pairs first wins. It is possible to play on different difficulty levels. This will depend on the development of children. The game can be played in two different ways.  
**Content: 21 image pairs with 6 Joker, instruction**

**Memory** for 2 - 5 children from the age of two



item-No.: HW-67001

**Memory abstract**



item-No.: HW-67002

The exciting search for the right image pairs can begin. It is possible to play on different difficulty levels. Memory can be played in two different ways.  
**Content: 42 picture cards (21 image pairs), instruction**

**Comic Strip**

for children from the age of three



item-No.: HW-67005

Goal is to assemble the pictures due to a story. It is possible to play on different difficult levels. This will depend on the development of children. The game can be played in three different ways.  
**Content: 5 picture stories with 3 picture films, instruction**

**Treasure Hunt**

für 1 - 8 children from the second month of life



item-No.: HW-67008

**Treasure Hunt abstract**



item-No.: HW-67009

This game offers many game and funding opportunities. The large panels can be fixed in the first month of life in the crib and therefore serve as visual stimulus. It is possible to play on different difficult levels. The game can be played in two different ways.  
**Content: 8 large image plates, 8 small image plates from transparent plastic, instruction**

**Lottery**

for 2 - 7 Kinder children from the age of two



item-No.: HW-67003

**Lottery abstract**



item-No.: HW-67004

Goal: Who has assigned the most accurate picture boards or captured won the game. It is possible to play on different difficulty levels. Lottery can be played in three different ways.  
**Content: 7 illustrations with 3 images, 21 picture cards, instruction**